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### **TOP Skills**

- Computer Graphics · 4 years
- Adobe Photoshop · 4 years
- Concept art · 2 years
- Blender · 2 years
- Lean Processes · 2 years

# Languages

- Romanian · Communication
- Russian · Native
- **English** · Communication
- Ukrainian · Medium

# Skills

- Figma
- Adobe Photoshop
- Graphic Design
- Pixel art
- Animation Principles
- Microsoft Office
- Al tools
- Analytical Thinking
- Typography
- Color Theory

Datele de contact sunt contra cost. Detalii aici: https://www.rabota.md/ro/prices/cv

# Artist / Designer

# About me

Hello! I am a Digital Artist, exploring the Graphic / Visual Design field. I keep learning and developing my creative skills.

# Work experience

#### **2D Artist** · SRL STELLAR GROUP

October 2021 - March 2024 · 2 years 5 months

Mobile & Web game content creation: location design, environment art, isometric level maps, UI elements, paint over 3D models, preparing game assets for integration.

Collaboration with game designers and developers.

Skills: Lean Processes, Concept art, Adobe Photoshop, Blender, Computer Graphics

#### 2D Artist, Animator · Freelance

January 2020 - January 2022 · 2 years 1 month

Making illustrations, book covers, banners, portraits, content for an indie pixel game (frame-by-frame animation, game props, normal maps etc.)

Skills: Adobe Photoshop, Computer Graphics

# **Desired industry**

• Design / Web Design / Graphics

# **Education: Secondary**

"A.V. Şciusev" Art School Graduated in: 2020

# Courses, trainings

#### **Google UX Design Certificate** *Graduated in 2024* Organizer: Coursera

Resume is available at: https://region.rabota.md/ro/resume/design/302123 Page 2 from 2